# **Unit 1 Digital Communication Tools**

## **Unit Objectives**

Discuss the Unit 1 objectives with students:

- Learn basic information about computers and how they work.
- Learn to find and manage data using computers.
- Learn about some of the effects computers have on society.

## **Chapter Review Activities**

Note that activities provided at the end of each chapter in this unit will help students:

- Review the concepts they have learned
- Apply the software skills they have learned
- Learn about business trends and issues
- Improve math and communication skills
- Develop career-related skills

# **Chapter 1 Applying Computer Basics**

## Chapter Objectives

Discuss the Chapter 1 objectives with students:

- Learn how computers communicate with machines, people, and groups.
- Explore hardware and software.
- Explore and use a computer's operating system.
- Use a login name and password.
- Open and close programs and save files.
- Use Help to find information about software.
- Use basic commands and enter text in *Microsoft Word*.
- Apply acceptable use rules.

### Web Resources

Review the activities for Chapter 1 that are found on the Web site. Decide whether you wish to have students complete the games and activities.

- Data Files
- Vocabulary Flash Cards
- Beat the Clock, Computer Basics
- Sort It Out, Passwords
- PowerPoint Reviews
- More Activities
  - o Chapter 1 Supplemental Activity, Change Your Password
  - o Chapter 1 Supplemental Activity, Finding Help for Keyboard Shortcuts

### **Slides**

Preview the *PowerPoint* slides for Chapter 1 found on the IRCD. Decide which ones you will use for your presentations and demonstrations.

### Assessment

ExamView test for Chapter 1

## Lesson 1 Computer Hardware and Software

## **Lesson Objectives**

Discuss the Lesson 1 objectives with students:

- Discover various types of hardware.
- Identify three types of software.
- Learn the five steps of information processing.
- Discuss the use of computers.

### **Data Files**

• DF 1A 1B 1C Hardware and Software

### **Software Features**

No software features are introduced in Lesson 1.

### **Document Formats**

No document formats are taught in this lesson.

## **Vocabulary Terms**

The vocabulary terms from Lesson 1 and their definitions are listed below. Explain the meaning of these words to students as you discuss the appropriate sections of the lesson.

computer	A machine that follows a set of instructions and makes calculations
hardware	Physical parts of a computer
microprocessor	Small circuit board that controls all work done by the
1	computer
processor	Another name for microprocessor
digital	A device that calculates with two digits—0 and 1
DigiTools	Digital communication tools
personal computer	A small computer designed for an individual user
(PC)	
central processing unit	The microprocessor of a computer
(CPU)	
peripherals	Devices that can work with a computer
software	Programs that give instructions to a computer

operating systems	Software that controls basic operations of the computer
(OSs)	
applications	Software that helps users perform tasks
online apps	Applications that run over the Internet inside a web
	browser
information processing	Interacting with a computer using a five-step process;
	puts data into forms we can use and understand
data	Words, pictures, and numbers
input	Refers to the way you give data to a computer
processing	Refers to how data is changed or used
output	Refers to the way you get data from a computer
distribution	Refers to sharing information with the people who need
	it
storage	Refers to saving the data for later use

## **Teaching Strategies**

Refer to the teaching notes in the *Century 21 Jr.*, *Annotated Teacher's Edition* for each section and activity listed below.

- 1. Have students read Lesson 1.
- 2. Discuss the Sizing Up Hardware, Personal Computers, and Peripherals sections with students. Have them complete activity 1A Apply: Comment on Computers and Communication.
- 3. Discuss the *Software* section with students. Have them complete activity *1B Apply: Software Suggestions*.
- 4. Discuss the *Information Processing* section with students. Have them complete activity *1C Apply: Information Processing and Photo Editing*.

# Lesson 2 Login and Operating System Basics

# **Lesson Objectives**

Discuss the Lesson 2 objectives with students:

- Harness the power of an operating system.
- Log in to your computer.
- Set your password.
- Study the typical desktop.
- Sharpen your mouse and mouse safety skills.
- Turn off or restart your computer.

### **Data Files**

None

### **Software Features**

The following software features are introduced in Lesson 2:

- Windows Login
- Create a password
- Windows Turn Off Computer
- Mouse skills

### **Document Formats**

No document formats are taught in this lesson.

# **Vocabulary Terms**

The vocabulary terms from Lesson 2 and their definitions are listed below. Explain the meaning of these words to students as you discuss the appropriate sections of the lesson.

login name	A series of letters and/or numbers that identify the user to
	the computer
password	A secure series of letters and/or numbers the user keys to
	gain access to a computer
user interface (UI)	The means by which users get information and give
	commands to the computer
graphical user	A user interface in which icons represent applications,
interface (GUI)	files, and commands
icons	Pictures that represent applications, files, and commands
	on a GUI
desktop	An on-screen work area on which windows, icons,
	menus, and dialog boxes appear
memory	Where the OS, applications, and data are store inside a
	computer
Random Access	A type of computer data storage
Memory (RAM)	
flash memory	A rewritable memory chip that retains its data without a
	power supply
DDR2 SDRAM	Double Data Rate 2 Synchronous Dynamic Random
	Access Memory; a type of RAM built for today's high-
	speed computers

# **Teaching Strategies**

Refer to the teaching notes in the *Century 21 Jr.*, *Annotated Teacher's Edition* for each section and activity listed below.

1. Have students read Lesson 2.

- 2. Discuss the *Operating Systems* and *Login Names and Passwords* sections with students. Have them complete activity *2A Learn: Log In and Create Your Password*.
- 3. Discuss the *The Windows User Interface (UI)* and *Mouse around Your OS* sections with students. Have them complete activity 2B Learn: Guide Your Mouse around Your Desktop.
- 4. Discuss the *Logging Out* section with students. Have them complete activity *2C Practice: Turn Off Computer*.

### Lesson 3 Windows OS Basics

## **Lesson Objectives**

Discuss the Lesson 3 objectives with students:

- Learn the parts of a program window.
- Open applications with All Programs.
- Use the Start menu's search box to open applications.
- Minimize, maximize, restore, and resize windows.
- Switch between open programs.

### **Data Files**

None

### Software Features

The following software features are introduced in Lesson 3:

- Open a program
- Close a program
- Menu use
- Toolbar use
- Move program window
- Resize program window
- Minimize program window
- Restore program window
- Maximize program window
- Move between open program windows

### **Document Formats**

No document formats are taught in this lesson.

### **Vocabulary Terms**

No vocabulary terms are introduced in this lesson.

# **Teaching Strategies**

Refer to the teaching notes in the *Century 21 Jr.*, *Annotated Teacher's Edition* for each section and activity listed below.

- 1. Have students read Lesson 3.
- 2. Discuss the *Using Windows* and *Opening and Closing Applications* sections with students. Have students complete activity *3A Learn: Open Applications*.
- 3. Discuss the *Uncover the Clutter* section with students. Then have them complete activity *3B Learn: Scroll through Various Applications*.
- 4. Discuss the *Moving and Changing the Size of Windows* and *Minimize, Maximize, and Restore* sections with students. Have students complete activity *3C Practice: Minimize, Maximize, and Restore.*
- 5. Discuss the *A Few More Pointers* section with students. Have students complete the activity *3D Practice: Play with Paint*.

### Lesson 4 Microsoft Word and Ribbon Basics

## **Lesson Objectives**

Discuss the Lesson 4 objectives with students:

- Open, save, and close files.
- Key text in Microsoft Word.
- Format text quickly using the Ribbon's styles feature in *Word*.
- Print a document in Word.
- Discuss rules for acceptable computer use.

### **Data Files**

• DF 4C Microsoft and Google

### **Software Features**

The following software features are introduced in Lesson 4:

- Start Word
- Word's Ribbon
- Enter text in Word
- Open a Word document
- Save a *Word* document
- Formatting a Word document using the Styles group
- Automatic numbering
- Close a Word document
- Print in Word

### **Document Formats**

No document formats are taught in this lesson.

## **Vocabulary Terms**

The vocabulary terms from Lesson 4 and their definitions are listed below. Explain the meaning of these words to students as you discuss the appropriate sections of the lesson.

wordwrap	A feature that automatically moves text down to the next
	line when the current line becomes full
formatting	The application of design elements to a document
color schemes	A group of colors that look good together
bold	A style of type in which words and letters appear bigger
	and darker
italic	A style of type in which words and letters are slanted
dialog box	A window in a GUI that lists choices you can make
acceptable use policies	Rules regarding the use of the computers that are set by
	the school

## **Teaching Strategies**

Refer to the teaching notes in the *Century 21 Jr.*, *Annotated Teacher's Edition* for each section and activity listed below.

- 1. Have students read Lesson 4.
- 2. Discuss the *Using Microsoft Word* section with students. Have them complete activity *4A Learn: Explore Microsoft Word's Ribbon*.
- 3. Discuss the *Entering Text in Microsoft Word* section with students. Have them complete activity 4B Apply: Key Text and Save with Microsoft Word.
- 4. Discuss the *Open a Data File* section with students. Have them complete activity *4C Learn: Open and Save a Data File*. Make the data file needed for this activity available to students. Then have them complete activity *4D Practice: Open and Add to an Existing File*.
- 5. Discuss the *Quick Formatting in Word* section with students. Have them complete activity *4E Learn: Add Style to Reports*.
- 6. Discuss the *Printing Files* section with students. Have them complete activity *4F: Learn: Print a Word File.*
- 7. Discuss the *Following the Rules* and *Automatic Numbered Lists* sections with students. Have them complete activity *4G Practice: Discuss Acceptable Use Policies*. Students are to work in teams of three. Assign or let students choose teammates. Make the data file needed for this activity available to students.

# **Chapter Review**

### **Data Files**

• DF C01 End Marks

- DF C01 Symbols
- DF C01 Business
- DF C01 Leadership Skills

# **Vocabulary Terms**

The vocabulary terms from the *Across the Curriculum* activities and their definitions are listed below. Explain the meaning of these words to students as you discuss the appropriate sections.

income	Money a business receives for products or services
expenses	Items for which money is paid, such as rent, utilities, or
	labor
profit	The amount of income that remains after expenses are
	paid
limited liability	A type of business organization that offers the
company (LLC)	advantages of a corporation's liability protection with the
	simplicity of a partnership
leader	A person who guides, directs, or commands

## **Teaching Strategies**

Refer to the teaching notes in the *Century 21 Jr.*, *Annotated Teacher's Edition* for each section and activity listed below.

- 1. Have students complete the Reviewing What You Have Learned questions.
- 2. Discuss the *Academic Connections, Communication and Reading: End Marks* and *Communication and Reading: Input Skills—Simple Symbols* sections with students. Have them follow the steps provided to complete the activity. Make the data files needed for these activities available to students.
- 3. Discuss the *About Business, Business Basics* section with students. Have them follow the steps provided to complete the activity. Students are to work in a team. Assign or let students choose teammates. Make the data file needed for this activity available to students.
- 4. Discuss the *Life Success Builder, Leadership Skills* section with students. Have them follow the steps provided to complete the activity. Make the data file needed for this activity available to students.